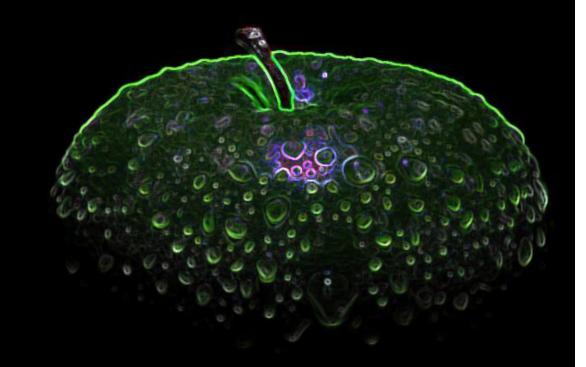
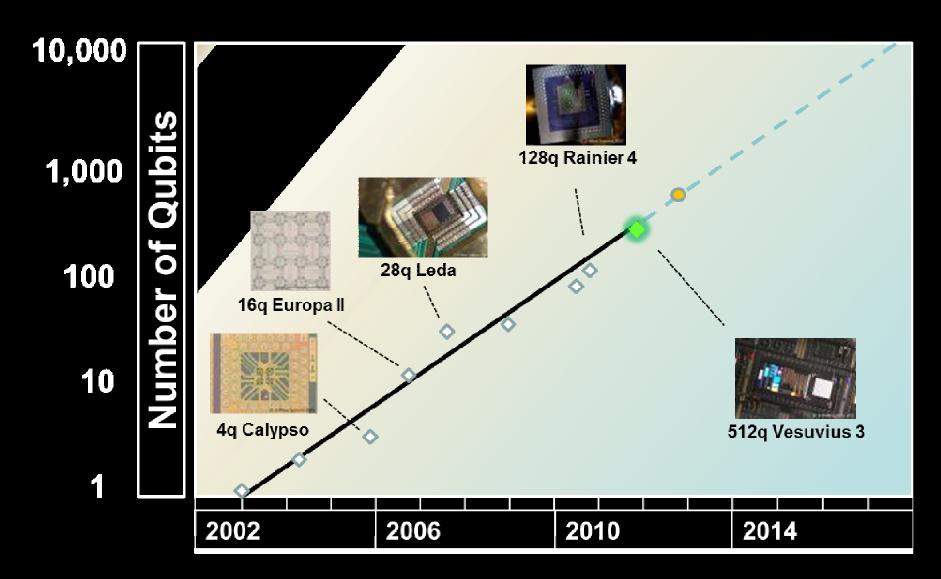
### Compressive sensing and semi-supervised feature learning using a D-Wave One

#### Dr. Geordie Rose

Founder and CTO, D-Wave 10:15AM Friday January 20<sup>th</sup> 2012 @ NASA-Ames



#### The evolution of an idea

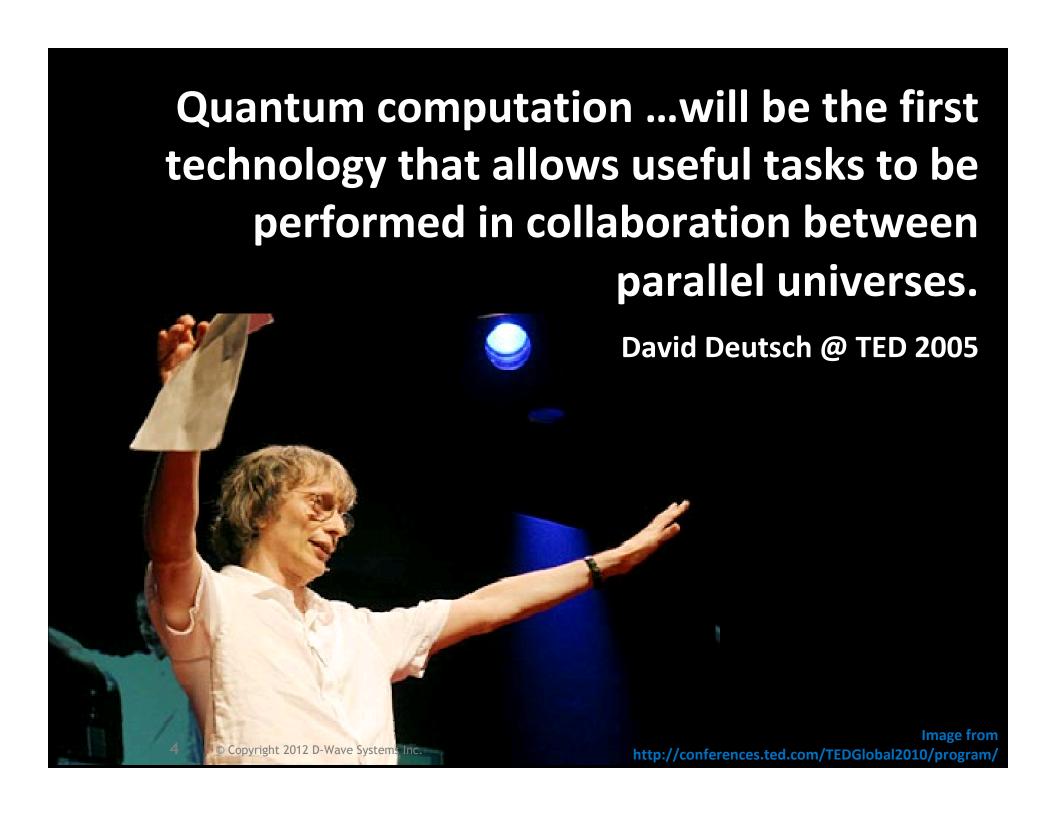


# The USC – Lockheed Martin Quantum Computing Center



"... the possibility of solving some of the world's most complex optimization and machine learning problems."

**USC Viterbi Dean Yannis C. Yortsos** 



# ... quantum computers ... can solve problems whose solution will never be feasible on a conventional computer.

**Quantum computing for everyone Michael Nielsen (2008)** 

http://michaelnielsen.org/blog/quantum-computing-for-everyone/



Someday, perhaps soon, we will build a machine that will be able to perform the functions of a human mind, a thinking machine.

The Connection Machine Danny Hillis (1985)



... if you were to have a working quantum computer today, the business of doing machine learning would entirely change... quantum computing might be the missing link that brings true human level intelligence to machines.

**Hartmut Neven (2007)** 

http://www.youtube.com/watch?v=I56UugZ\_8DI

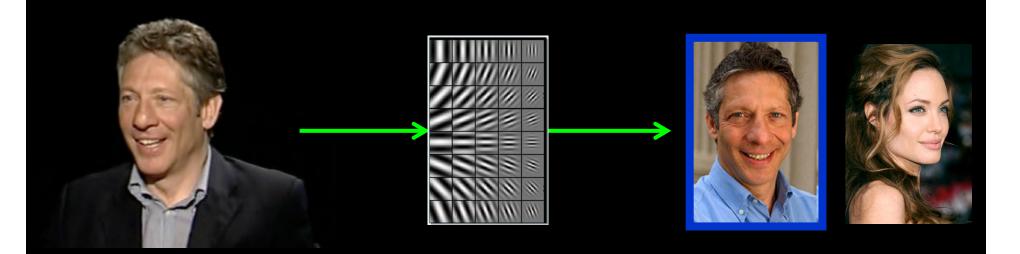
There's a fascinating hypothesis that a lot of human perception ... can be explained by a single learning algorithm.

Unsupervised Feature Learning and Deep Learning Andrew Ng (2011)

http://www.youtube.com/watch?v=I56UugZ 8DI

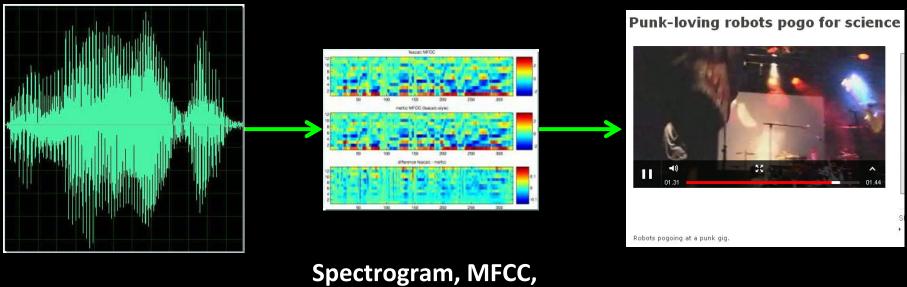






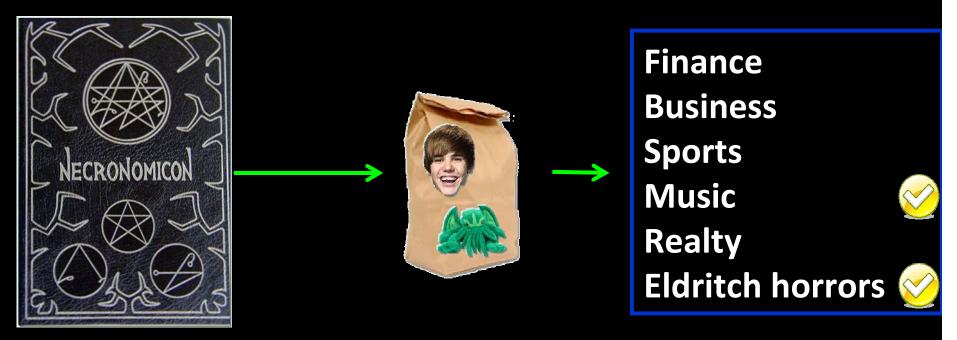
SIFT, Spin image, HoG, RIFT, Textons, GLOH, Gabor Wavelets





Spectrogram, MFCC, Flux, ZCR, Rolloff

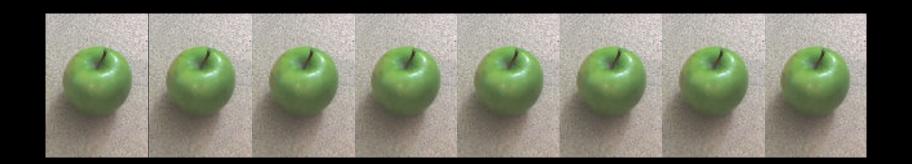




Bag of words, Parser features, NER/SRL, Stemming, Anaphora, POS tagging, WordNet features

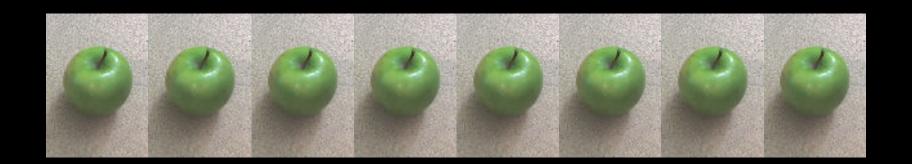
#### Learning features: images

Warm-up: how may bits does it take to download this highly compelling movie from Netflix?



#### Option 1.

Send all the bits for all eight images – 80x112x3x8 x 8 = 1,720,320 bits



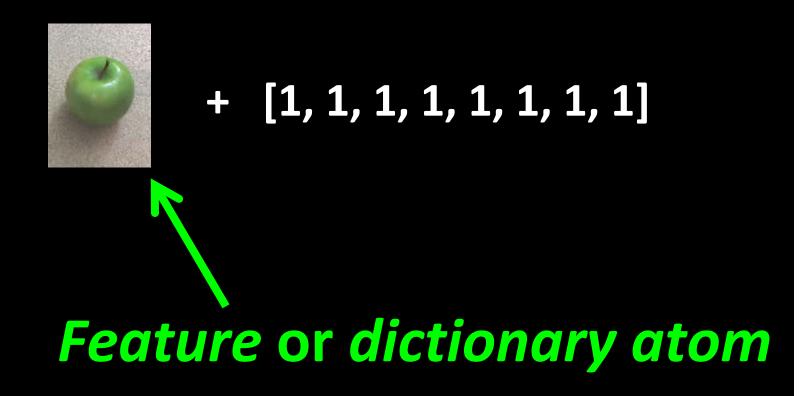
#### Option 2.

Send one picture, plus instructions that there are eight - 80x112x3x8 + 8 = 215,048 bits



#### Option 2.

Send one picture, plus instructions that there are eight - 80x112x3x8 + 8 = 215,048 bits



#### Question:

Is the equality below:

- □ **Obvious**
- □ Deep

3

#### Question:

Is the equality below:

- **⊠** Obvious
- □ Deep

#### What if our 'video' is more interesting?

- How many features do we need to represent images from the world around us?
- How do we find them?



#### **One feature**

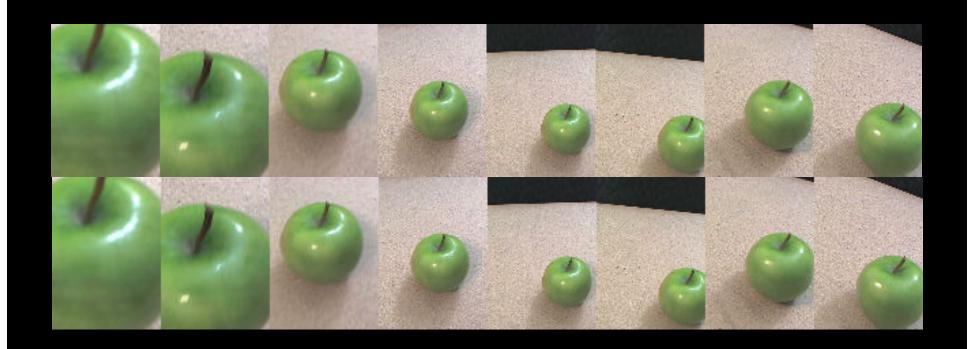
#### Like an "average"



**Feature Dictionary** ———

#### One feature per image

#### **Guarantee of perfect reconstruction**



**Feature Dictionary** 



# MANY NATURAL SIGNALS ARE SPARSE OR COMPRESSIBLE IN THE SENSE THAT THEY HAVE CONCISE REPRESENTATIONS WHEN EXPRESSED IN THE PROPER BASIS.

An Introduction to compressed sampling

**IEEE Signal Processing Magazine 21 March 2008** 

#### Two features

#### A little better!

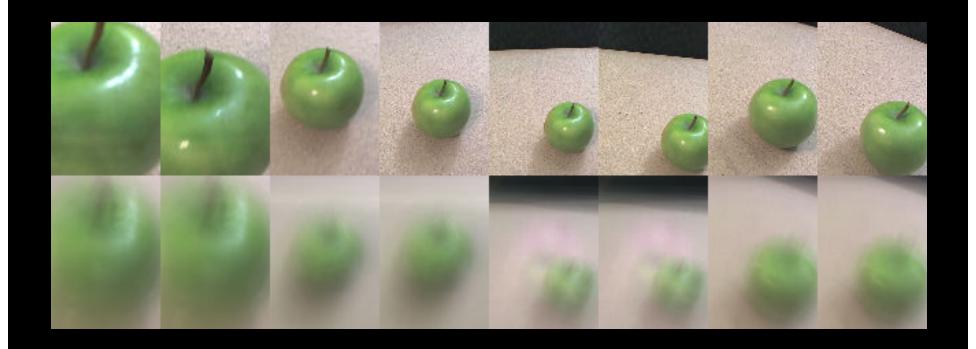


**Feature Dictionary** 



#### Four features

#### Better still...



**Feature Dictionary** 



#### **Twenty features**

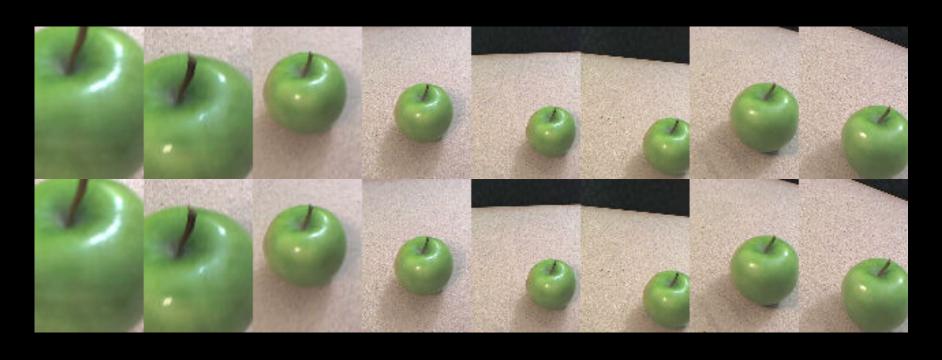
Better still...



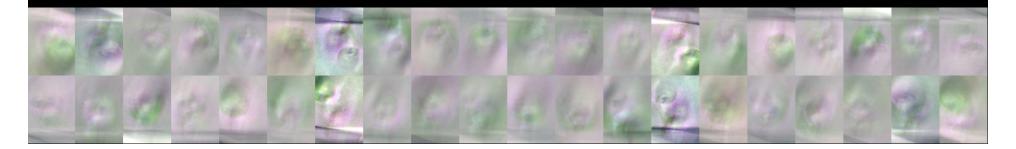
**Feature Dictionary** —

#### **Forty features**

Near perfect reconstruction of a real 256 image movie



**Feature Dictionary** ———



#### Not just apples

**Another 20-element dictionary for a 256-image movie** 



Feature Dictionary ——

#### Not just apples

**Another 20-element dictionary for a 256-image movie** 



Feature Dictionary -----

# Framework easily handles combination of labeled and unlabeled data



{Geordie, NLTK, Mary, Suz, Apple, Banana, Pen, MukMuk}

## Framework easily handles combination of labeled and unlabeled data



Just append label data [+1, -1, -1, -1, -1, -1, -1] to image data vector!

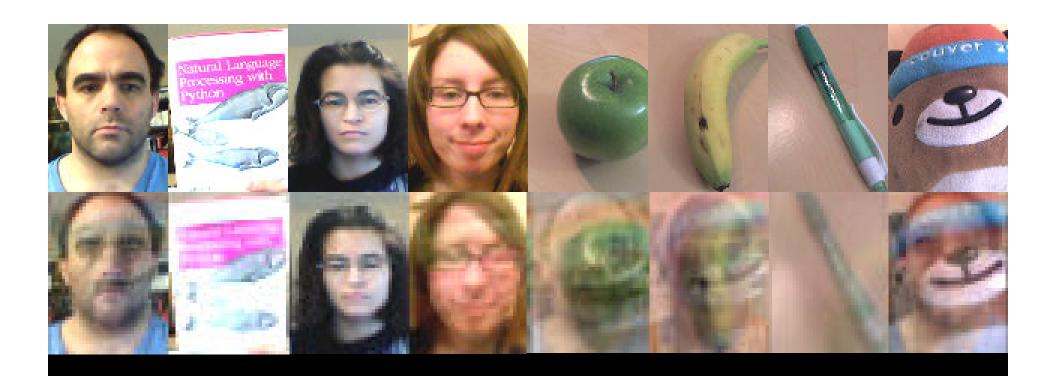
{Geordie, NLTK, Mary, Suz, Apple, Banana, Pen, MukMuk}

#### Eight categories, 128 images from each

64 labeled, 64 unlabeled Learn 10 features for a 1,024-image movie

Feature Dictionary —





#### Feature Dictionary —



#### (Extremely hard) optimization problem!

Find  $\overrightarrow{D}_m$  and  $\overrightarrow{w}_i$  that minimize the difference between ground truth and reconstructions



$$\overrightarrow{D}_1$$
  $\overrightarrow{D}_2$   $\overrightarrow{D}_3$   $\overrightarrow{D}_4$   $\overrightarrow{D}_5$   $\overrightarrow{D}_6$   $\overrightarrow{D}_7$   $\overrightarrow{D}_8$   $\overrightarrow{D}_9$ 

$$\vec{D}_3$$

$$\vec{D}_4$$

$$\vec{D}_5$$

$$\vec{D}_6$$

$$\vec{D}_7$$

$$\vec{D}_8$$

$$\vec{D}_9$$

$$ec{D}_{10}$$

$$\vec{I}_j = \sum_{m=1}^K \vec{D}_m \vec{w}_j$$

$$\vec{w}_i = [0,1,0,1,0,0,1,0,0,0]$$





#### Once you've learned your features...

- 1. Assign multiple labels to new objects
- 2. Anomaly detection
- 3. Generative mode assign an object to a new label set
- 4. Use features as inputs to learning algorithms
- 5. Objects can have multiple data types seamlessly included at the same time e.g. image + speech + text + category labels



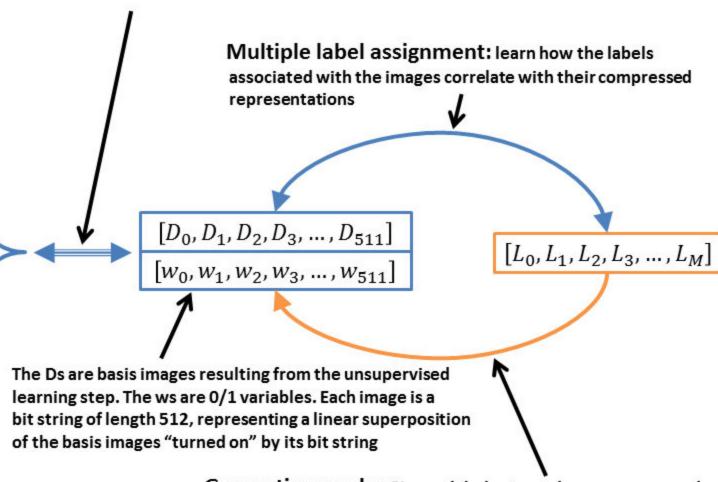








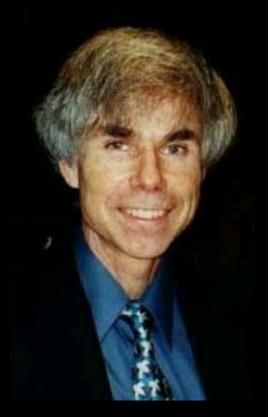
Unsupervised feature learning: learn a sparse representation of all images of interest; this is lossless / reversible compression



Generative mode: Given a label set, produce a compressed bit string / image, assuming that the label set defines a meaningful space from which samples can be generated that are instances of the label choices

#### Do androids dream of electric sheep?

Generative mode – assign an object to a new label set Think of this as "the inverse of classification"



#### Thanks!

rose@dwavesys.com